Escape with Landscape Lesson 1- Escape to Portofino, Italy
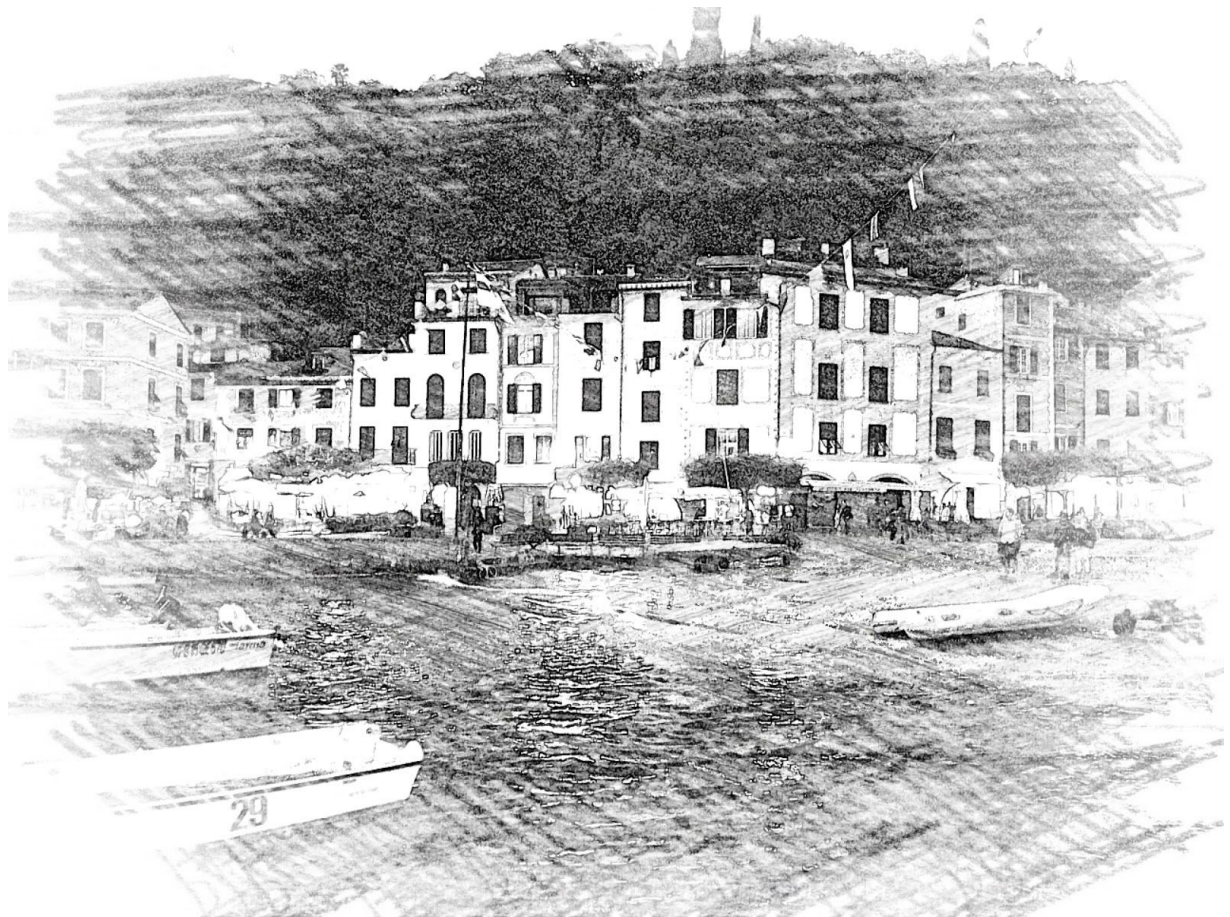
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Skill building goals

- Exploring painting an evening scene with a goal of Impressionism vs. Realism
- Cropping to improve composition
- Editing photos with apps as a means of "imagineering"- using Enlight Photofox (clone/spot), Waterlogue, SketchMaster
- Explore how to create evening "glow"
- Beginning with wet into wet technique
- Using Soft edges to create mystery
- Explore painting reflections in water

Supplies

- Print outs of reference photos or ipad/computer with large versions of reference images available to view on screen (don't paint from your phone if possible)
- 11x15 watercolor paper with drawing on the paper.
    - You can do this any size. I wouldn't go any smaller than size 7 x 10.5 to assure that the small shapes aren't too small.
    - a paper that lifts easily might be helpful
        - Moulin du Roy by Canson
        - Hot pressed Arches
        - Moleskine watercolor journals
- Board to affix your paper for support or a watercolor block/sketchbook
- Masking or painters tape to create a white border and keep paper flat
- A phone or iPad with Waterlogue app and Sketchmaster app or another watercolor painting application.
- Watercolors (at least a warm and cool of the primary colors 2 blues, 2 yellows and 2 reds- see my Beginner's Supply List or my favorite watercolor supply list
    - I will be using the following colors
        - Permanent Rose or Permanent rose madder
        - Permanent Magenta
        - Ultramarine blue
        - Cobalt blue
        - Cerulean Blue
        - Antwerp blue
        - Verditer Blue
        - New Gamboge
        - Yellow Ochre
        - Winsor Yellow Deep
        - Winsor Yellow or lemon yellow
        - Burnt Sienna

- - - Cadmium orange and/or vermillion/ scarlet lake
    - Sap green/shadow green
- Brushes of your choice (see supply lists for my favorites)
    - I will be using an assortment of rounds and flats (small and larger) liner/rigger brush, and a deerfoot stippler
- Watercolor pencil black/dark blue (optional but nice)
- Something to recapture lost whites: My favorites include:
    - White Uniball pen or
    - white watercolor pencil/
    - White ALL pencil
    - White pastel pencil or
    - white gouache applied with a liner brush
    - Titanium white watercolor applied with a liner brush
- Masking fluid and/or watercolor medium with gum arabic to preserve whites
- Water container
- Paper towels
- Pencil
- Kneaded eraser
- A prop for your board to create a slight tilt (TP rolls can work well for this)
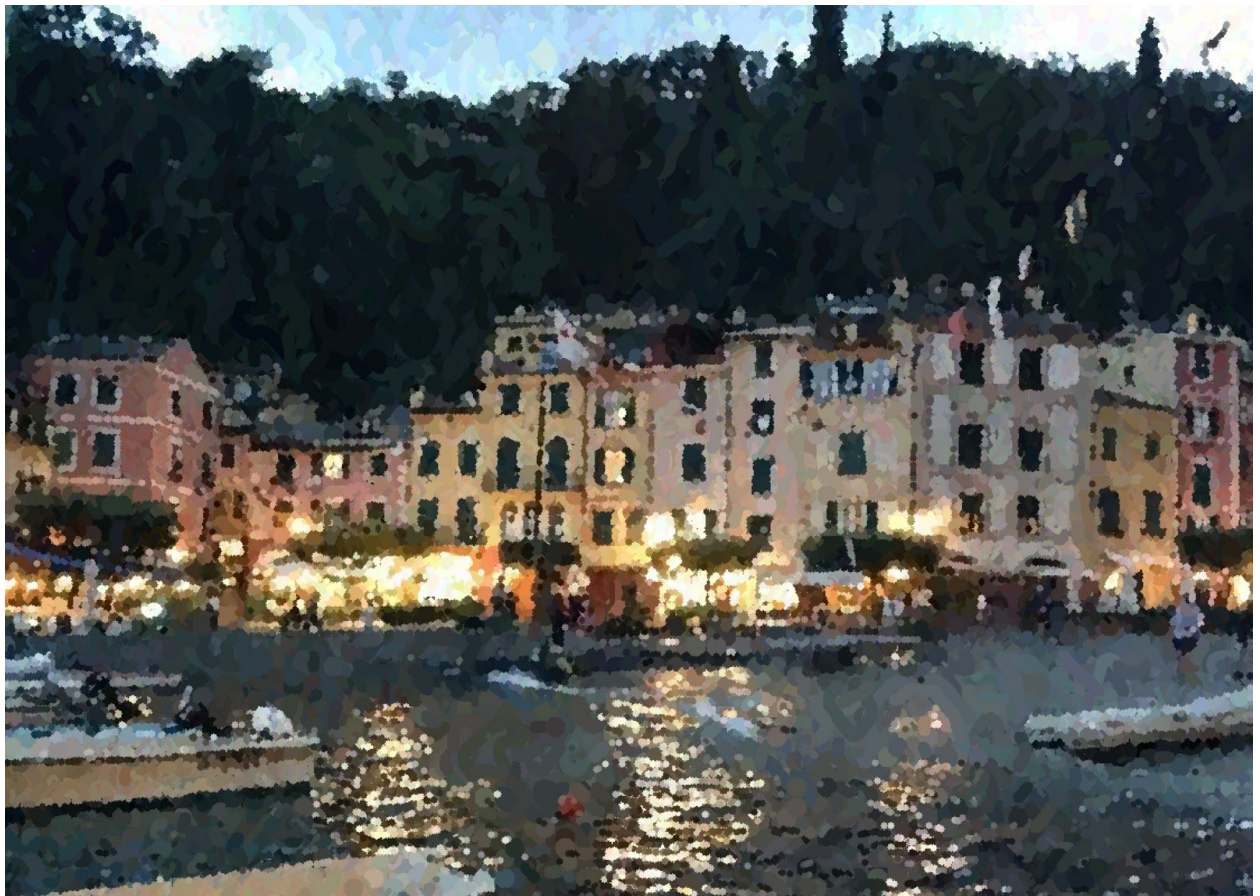
painted in sketchmaster- vignette

Edited with Enlight
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both of these images painted in sketchmaster- above cropped and edited

Painted in Waterlogue

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Steps to paint:

Step 1
- As an option, you may mask flags and/or centers of brightest illuminated light areas
- Wet entire sky and through the trees and roofs of buildings. Keep flags dry if possible.
- With cerulean blue, add sky color lightly in all wet areas, leaving very light almost white areas here and there.
- Roofs can be a darker value of cerulean

Step 2
- Wet areas of lower third which will not be white, and leave the areas where bright whites dry.
- Bring Cerulean into watery areas to bring harmony to top and bottom of painting.
- Paint around your paths of light coming forward from the town and keeping some white on the boats, the waves and the areas which are lightest.
- Soften edges

Step 3
Begin to paint glowing illuminated areas by leaving a spot of dry paper, surrounding it with yellow, and then adding orange softly to that, keeping edges soft
- Move across the painting from one edge to the next in the illuminated areas.
- Paint through the areas where trees will later cover
- Where things get darker, add some violet/permanent magenta
- Plan to add darks in later step

Step 3
Paint buildings

- paint around windows.
- Plan to add darks in later step

Step 4 paint Trees and bushes
- Create a glow through the trees by adding yellow to lit areas and violet or dark green to darker areas.

Step 5 reinforce roof colors with darker blues...vary their colors .

Step 6 Paint windows (dark greens and or dark neutral of blue+Burnt siena)

Step 7 Address water with repetition of blues in sky
- Use horizontal strokes and leave gaps in the water for white sparkles
- Sparkles are smaller farther away, and become larger organic snake-like forms as they get closer
- Go for middle/
- dark middle values and harder edge forms

Step 8 Paint soft colors in the boats and keep it fuzzy

Step 10 Address people on the shore
- Burnt siena, cad orange, cad red or scarlet lake for faces
- Paint bodies wet into wet
- Keep heads extra small!!!
- Anchor with shadows

Step 10
- Paint some fun colors in flags and use them as an opportunity to repeat colors you've used elsewhere

Step 11- Details
- using a liner brush with dark paint or watercolor pencil (black/dark)
  - Add dark lines to water as in step 7
  - Add dark lines and small figures details around windows and boats
- Using a liner brush with white paint, a white watercolor pencil or pastel pencil add highlights and details that were lost or need accentuation.

Step 12- Assess/photograph/and sign